

# The Two Interfaces in OOP

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<http://www.pharo.org>



# Outline

- Some questions
- Two different clients



# What are the Consequences of

A

```
{ private x;  
void foo(){ ... x ...}  
}
```



# Consequences

- cannot access x from
- cannot replace x
- cannot extend!

Cannot even copy and paste `foo(){ ...}` in subclasses!



# Clients?

What are the clients of a class?

- Its users (e.g., Person is client of Address)
- but also its subclasse



# What do you think about this

Some tutorials mention: Fields should be private



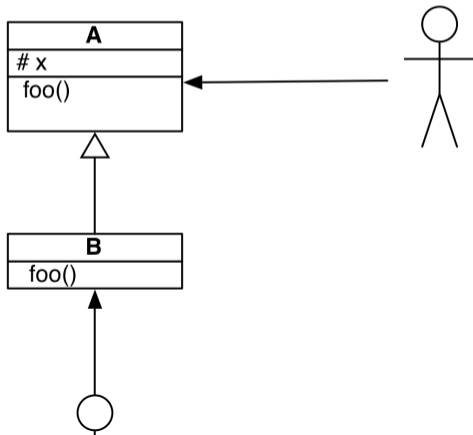
# The correct idiom is...

- Fields should be private AND class should provide protected accessors
- OR
- Fields should be protected



# Benefits

- Your clients cannot access your fields
- And your subclasses are empowered
  - A subclass can extend/refine the behavior of the superclass





# Conclusion

A class has always two clients:

- its users
- its extenders



A course by



and



in collaboration with



Inria 2016

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