

Bloc: a new Morphic framework

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Bloc in a Nutshell

- Every morph has an affine matrix (zoom/rotation)
- A morph dynamically assembles listeners and has views.
- Views and morphs can be composed via layout
- A morph lives in a space / universe
- It can schedule alarms
- Close to JavaFX



Pharo! (C:\Pharo4\Pharo-40463.image)



BlPolygonView class>#example2

Bloc

- Support
- SystemMorphs
- Tests
- Text
- Traits
- Universe
- Views
- Bloc-Core-MorphCo
- Bloc-Halo
- BlMorph

-- all --

examples

Groups Hierarchy Class side Comments History Navigator

example2

```
<example>
^ (self new
    vertices:
        {((227 @ 0).
          (354 @ 119).
          (268 @ 195).
          (188 @ 100).
          (107 @ 183).
          (0 @ 44)}).
    fillStyle: Color blue;
```

Reinvent the UI

- Be in par with Javascript and Java graphical frameworks
- A foundation for upper-layers (widgets...)

Time to revisit Morphic

- Flexible
- Malleable
- But
 - global coordinates
 - complex protocol / code and logic are often unclear
 - too much inheritance-based

Bloc

- Based on Miro and Miro2 experience
- Now at its fourth iteration
- Vector from the ground (rotation, zoom, translation)
- One constraint: morphic should be able to run inside :)



+ Bloc

x - □ Playground

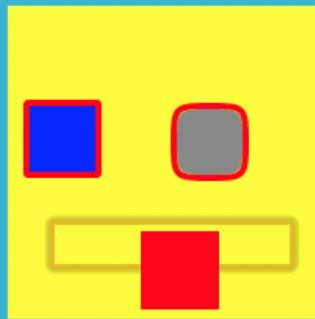
Page

BlMorph blackRectangleSample openInWorld.
BlMorph blueEllipseSample openInWorld.
BlMorph redRectangleSample openInWorld.
BlMorph yellowRectangleSample openInWorld. I
BlMorph whiteRectangleSample openInWorld.
BlImageViewExamples exampleSvgApplicationIcon.



1-1	2-1	3-1	4-1
1-2	2-2	3-2	4-2
1-3	2-3	3-3	4-3
1-4	2-4	3-4	4-4

Hello Pharo fans!



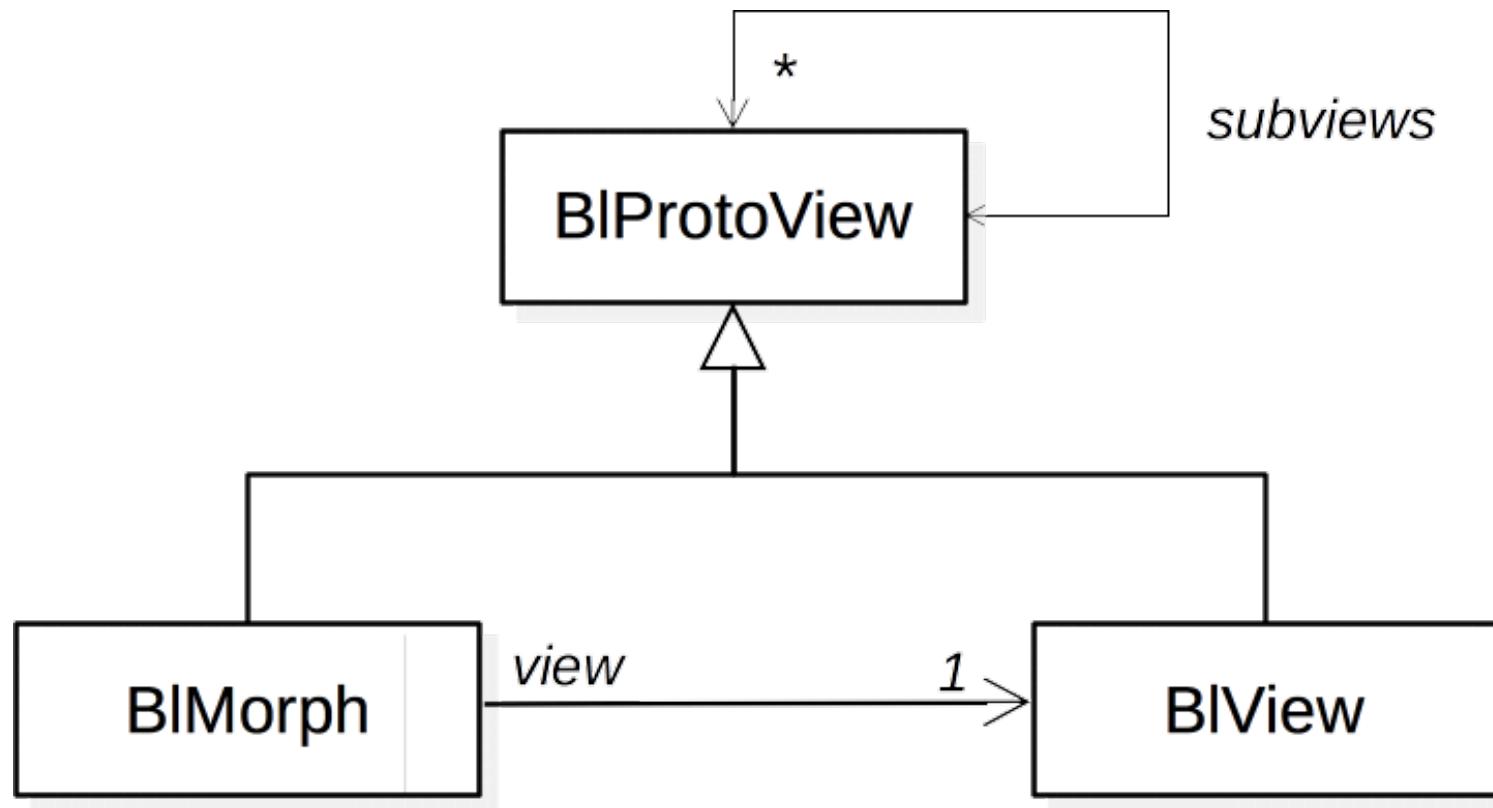


The screenshot shows a Pharo playground window titled "Playground". The window has a standard OS X-style title bar with minimize, maximize, and close buttons. The main area is labeled "Page" and contains the following code:

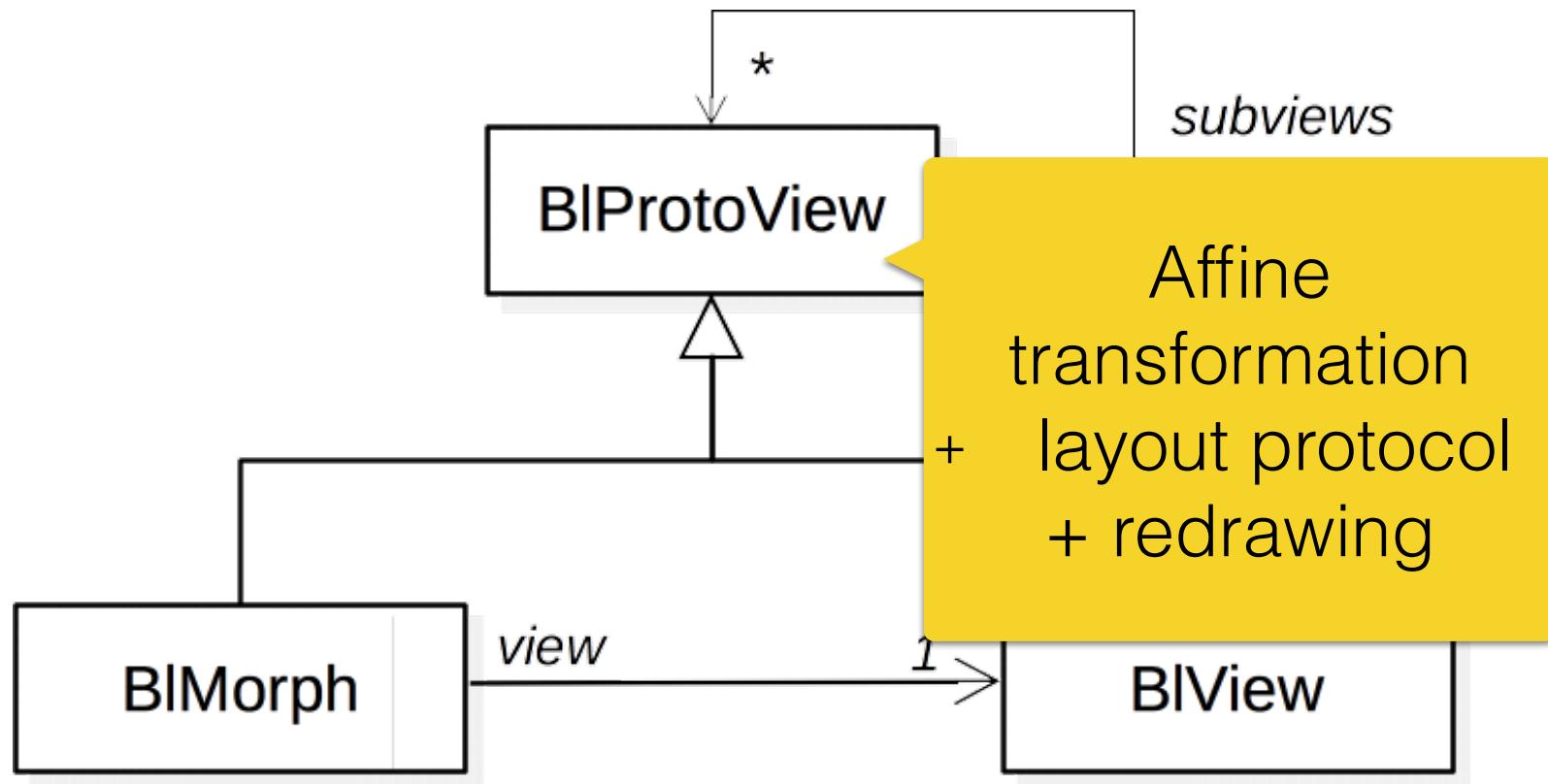
```
BlMorph blackRectangleSample openInWorld.  
BlMorph blueEllipseSample openInWorld.  
BlMorph redRectangleSample openInWorld.  
BlMorph yellowRectangleSample openInWorld.  
BlMorph whiteRectangleSample openInWorld.  
BlImageViewExamples exampleSvgApplicationIcon.
```

The last line, "BlImageViewExamples exampleSvgApplicationIcon.", is highlighted with a light blue selection bar at the bottom of the text area.

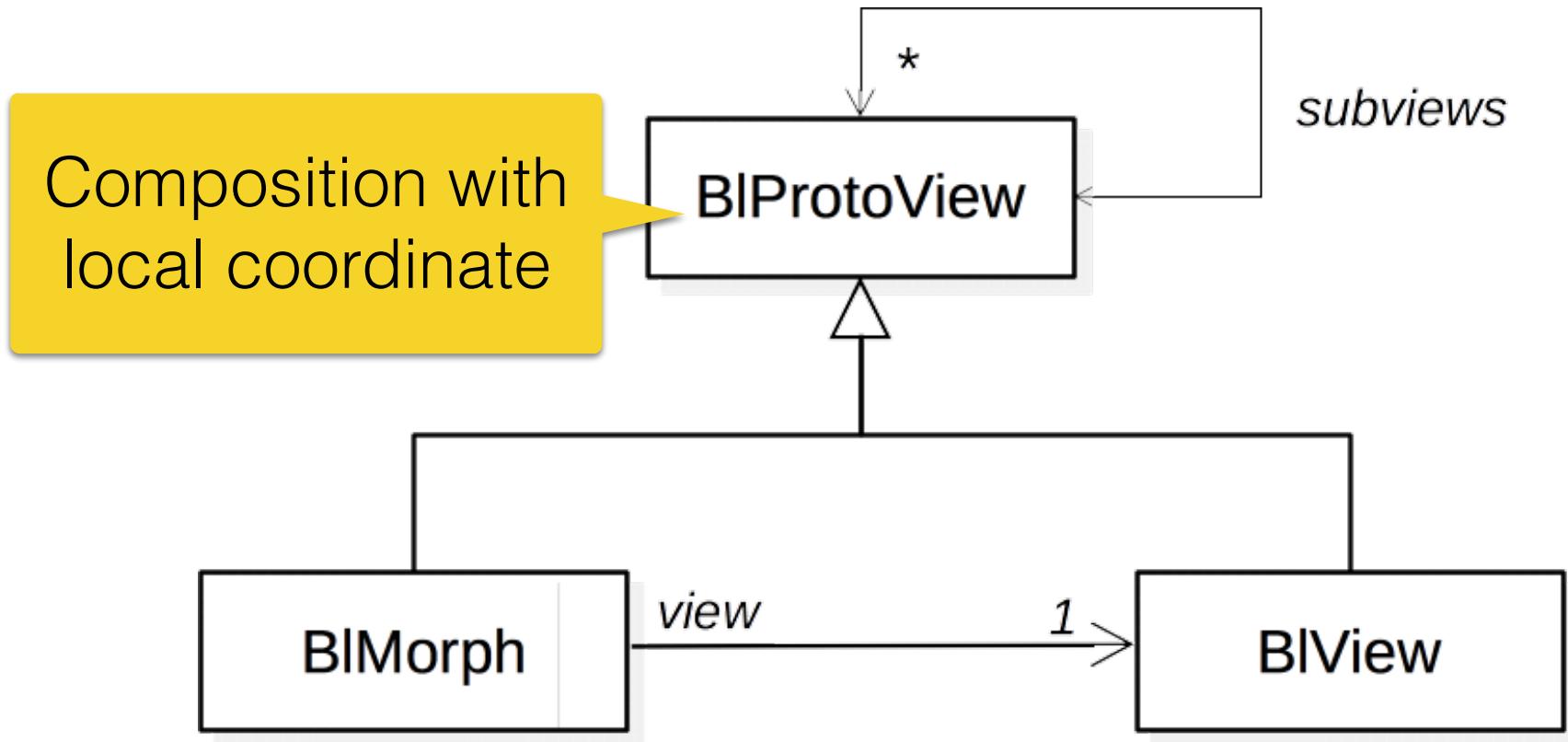
Morph + View



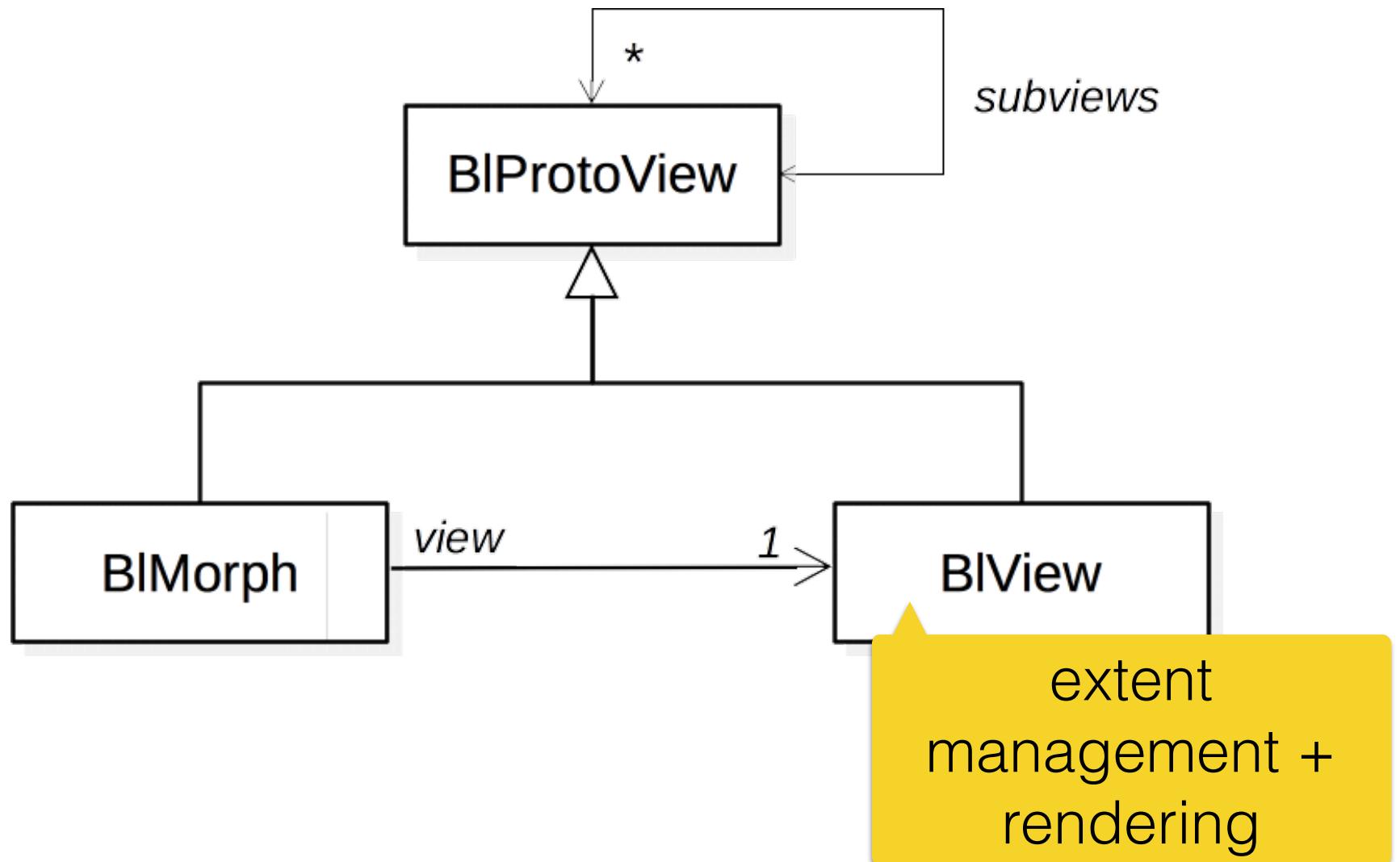
Morph + View



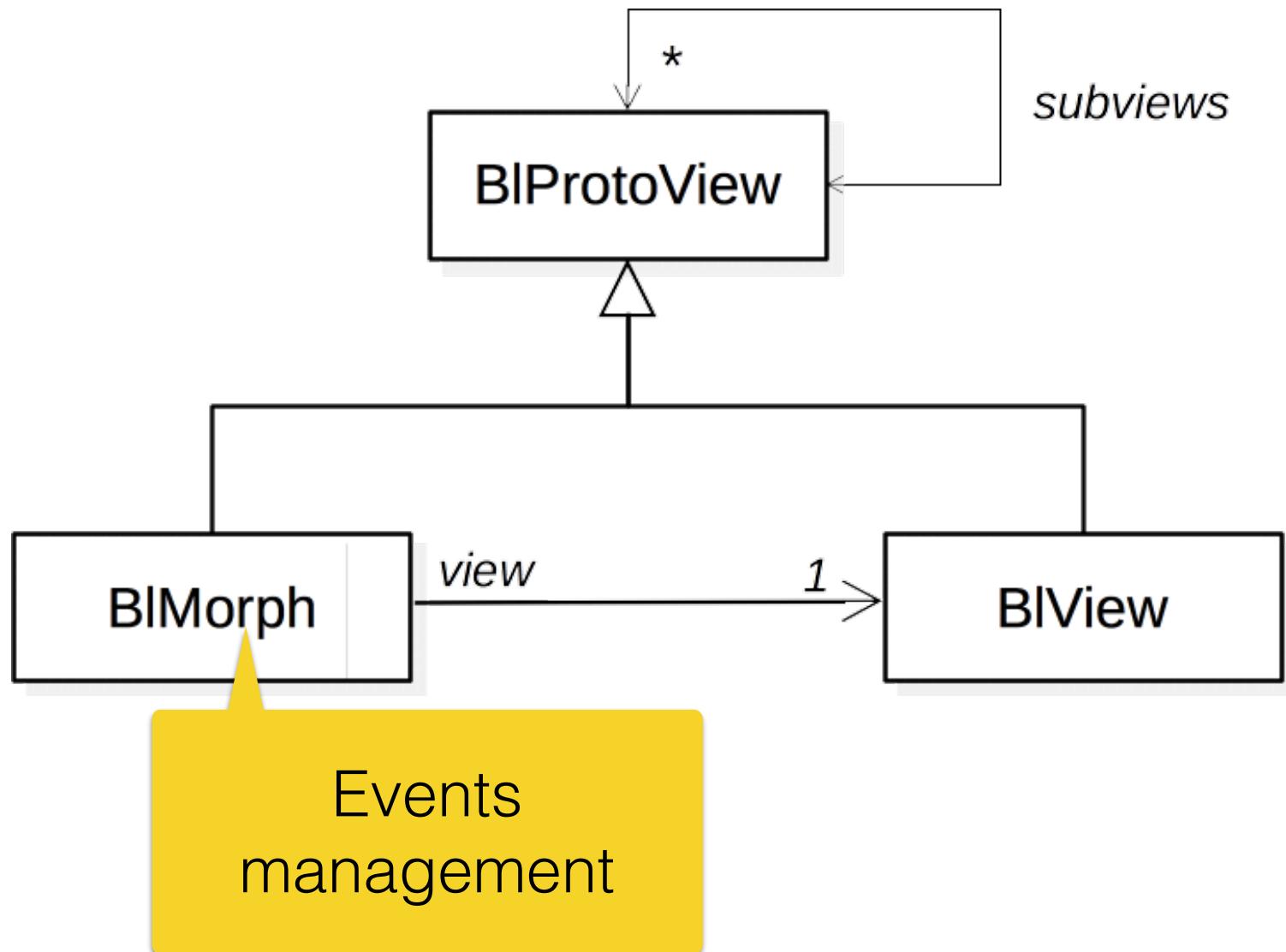
Morph + View



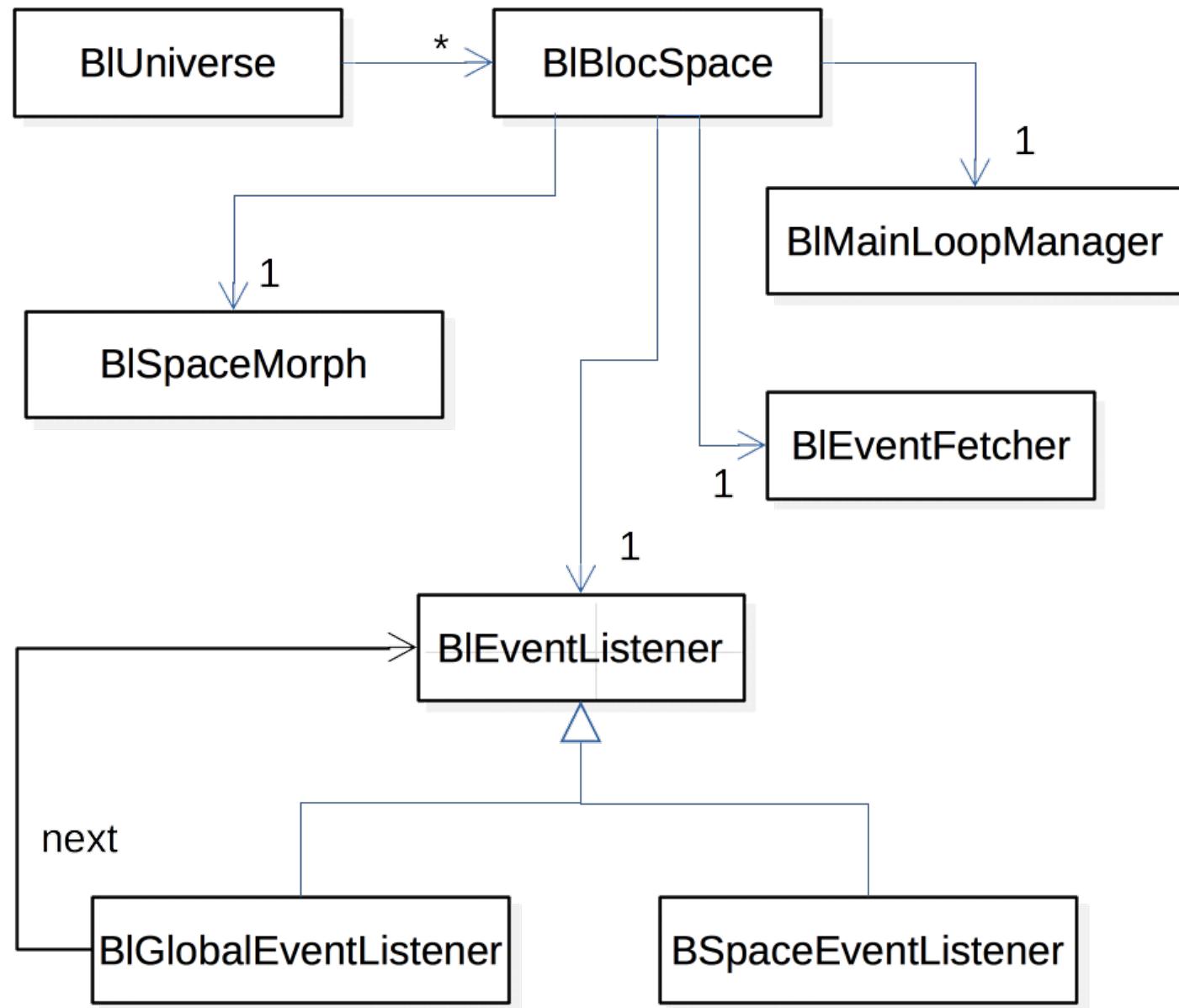
Morph + View



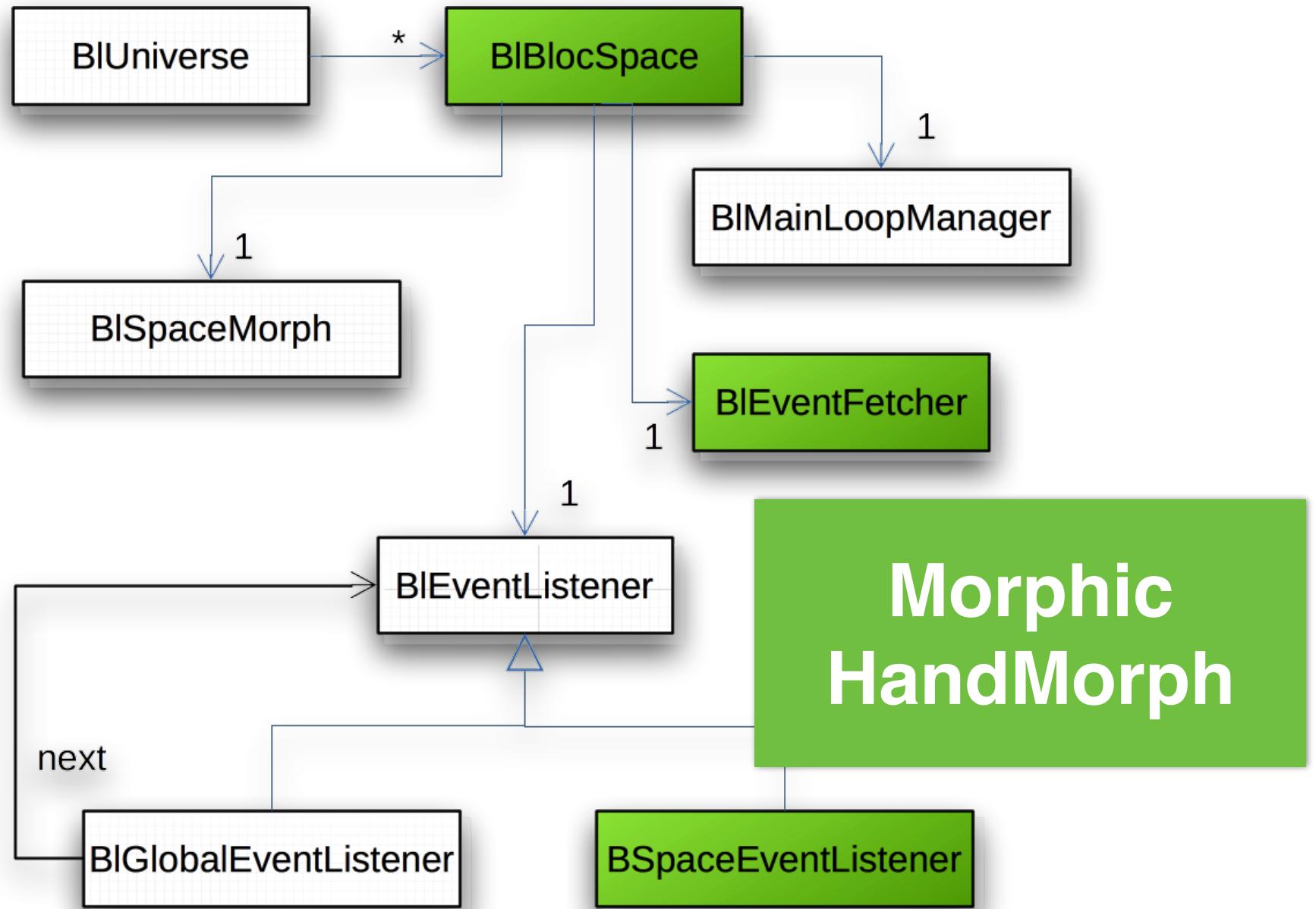
Morph + View



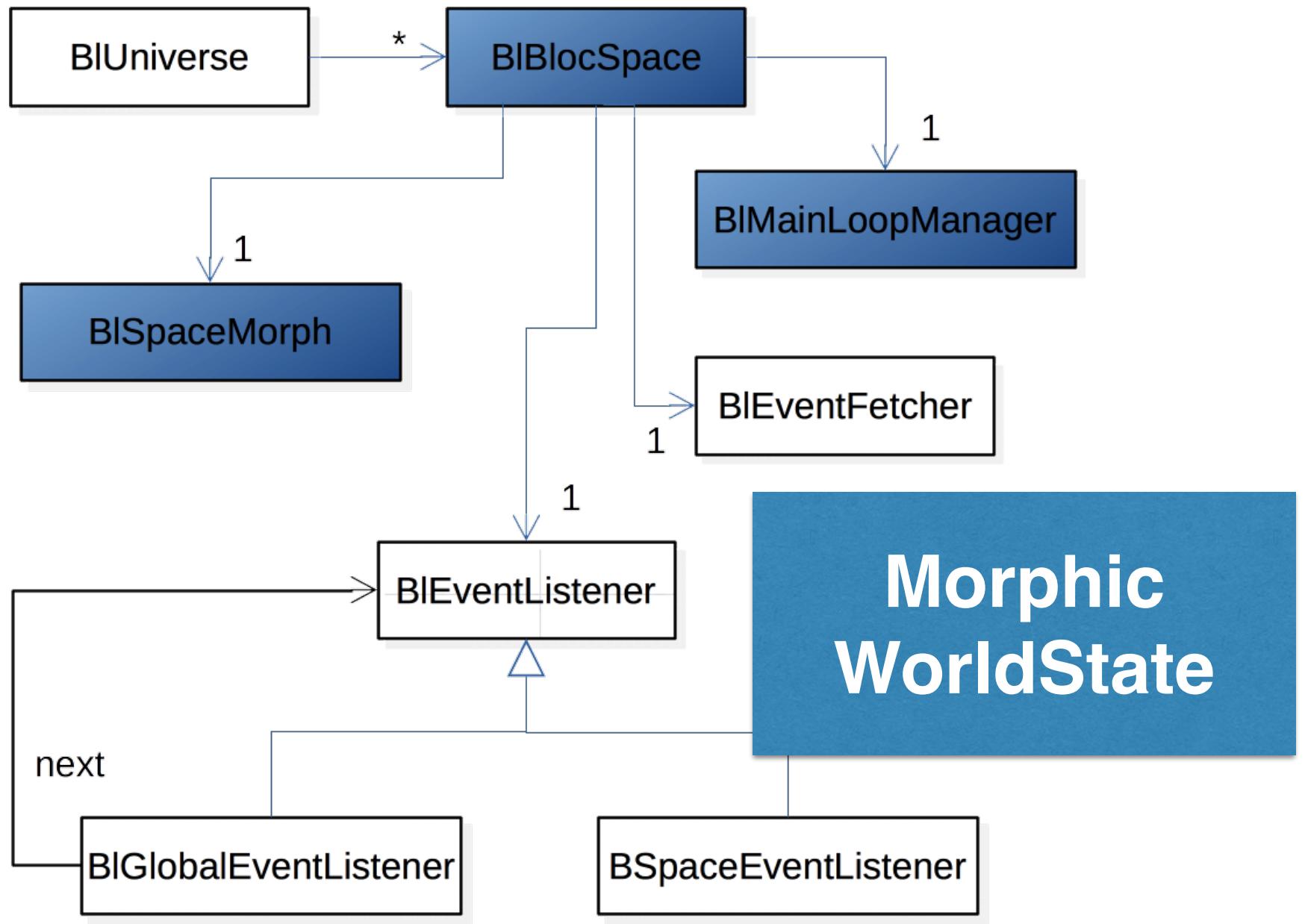
The Bloc infrastructure



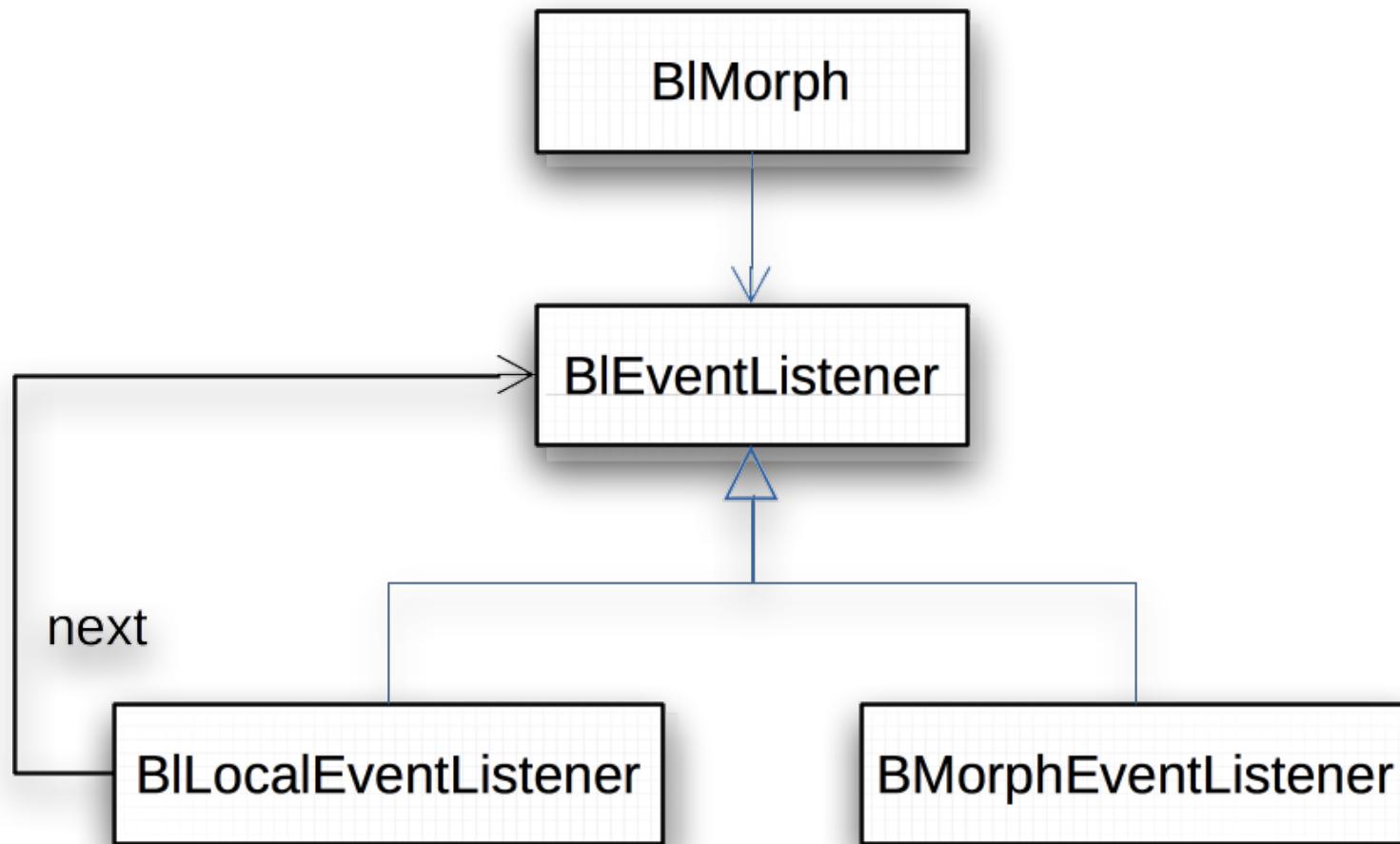
The Bloc infrastructure



The Bloc infrastructure



Event listeners



Auxiliary Methods

[self inform: ‘Pharo is great’] asAlarm schedule.

Auxiliary Methods

```
| alarm |
```

```
alarm := [ self inform: 'Pharo is great' ] asAlarm.
```

```
alarm delay: 300.
```

```
alarm period: 100.
```

```
alarm schedule.
```

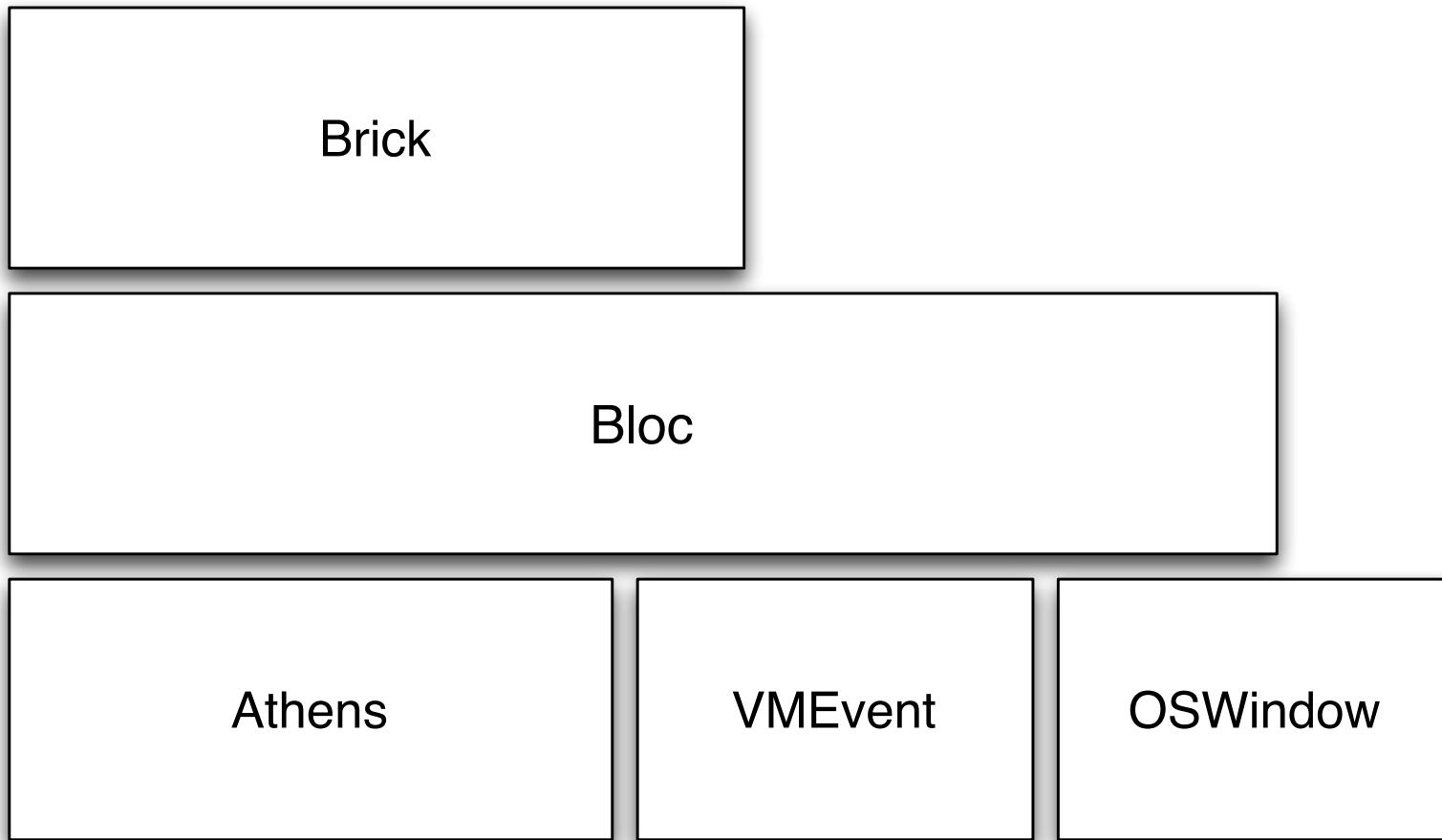
```
[ (Delay forSeconds: 5) wait.
```

```
alarm unschedule ] fork
```

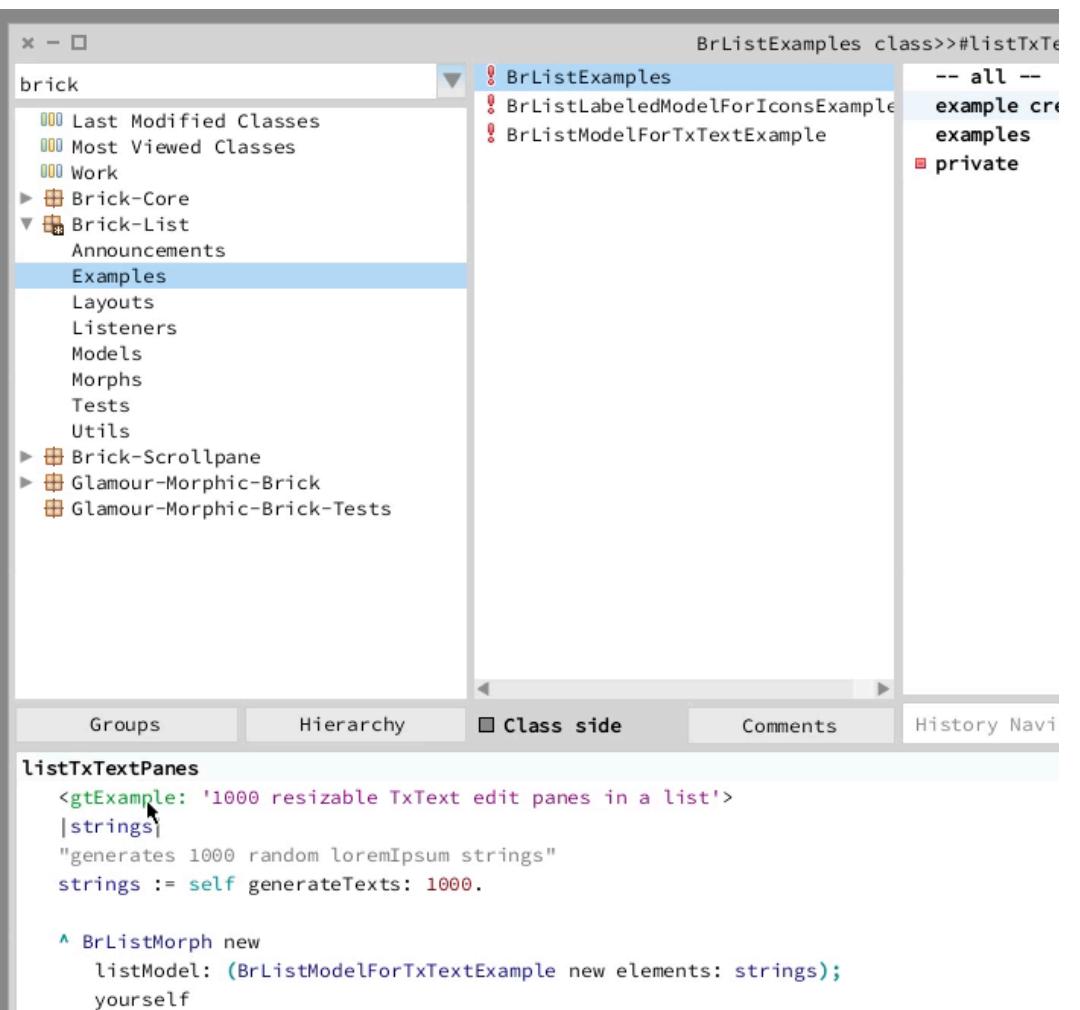
Auxiliary Methods

```
| alarm morph |
morph := BIRectangleView new asMorph.
morph openInWorld.
alarm := (WeakMessageSend receiver: morph selector: #color:) asAlarm.
alarm period: 100.
alarm argument: [Color random].
alarm schedule.
[ (Delay forSeconds: 5) wait.
  morph delete ] fork
```

Architecture



Glimpse @ Brick



The screenshot shows the Brick IDE interface. On the left, a tree view displays the project structure under the 'brick' package. The 'Examples' class is selected. On the right, the code editor shows the implementation of the `listTxTextPanes` method. The code uses the `<gtExample:` macro to generate 1000 random lorem ipsum strings.

```
BrListExamples class>>#listTxTextPanes
<gtExample: '1000 resizable TxText edit panes in a list'>
|strings|
"generates 1000 random loremIpsum strings"
strings := self generateTexts: 1000.

^ BrListMorph new
listModel: (BrListModelForTxTextExample new elements: strings);
yourself
```

Bloc roadmap

- New graphic core of “Pharo 6.0”
- New foundation for new widgets (Brick)

Conclusion

- New framework with split responsibilities
 - Dynamic addition of behavior and views
- Rethought event loop
- Multispaces

